Notes for teachers:

There is a game that purported to be about recycling, but it was really a strategy game that had

recycling items on the cards

I wanted a game that actually taught something about recycling: that stuff can be recycled for a

long time and that nonrecyclables fill up landfills

You will need:

One six-sided die

The trash cards (print out lots of these…) cut into individual cards

A bag to put the trash cards in

The money cut into individual bills

This is my own reinvention: Dr. Vikki French, 2017

Enjoy!

**Recycle-O**

Some time, some place in a suburban city… The city suffers from illegal dumping of trash!

The players are contracted trash collectors who earn rewards by handling and transporting

trash to waste disposal facilities

The player who earns the most becomes the Authorized Trash Collector for the city

But trash trucks have maximum payload, and if you overload it, you have to dump it Illegally!

Each trash card is a type of trash that must be taken to the proper facility: plastics (bottles),

corrugated (folded), aluminum (cans), non-recyclables and hazmat

Only one type of trash can be disposed of in a turn

As many cards of that type can be disposed of as the player wants

Some recyclables pay more than others: $1 for each plastics card, $2 for each corrugated

card, and $3 for each aluminum card

The player must PAY to dispose of non-recyclables and hazmat

As the last step in a turn, the player must count their cards

Only 5 cards can remain in the player's hand

The remaining cards (player's choice) are "illegally dumped" by placing them in a pile face

down in front of the player

These illegally dumped cards will count against the player at the end of the game

Roll the die to find how many trash cards you need to take from the bag

Dispose of them taking into account how much you will be paid or need to pay for disposal

remembering the 5-card limit and penalties for illegal dumping

The game ends when either the hazmat or the non-recyclable disposal areas are full

At the end of the game, cash in all the cards you have at facility prices

Any player who does not have any illegally-dumped cards gets a $25 bonus

Illegally dumped cards will count against the player: $1 for each recyclable card, $2 for each

non-recyclable card, and $3 for each hazmat card

**I was the** **Banker \_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**I was the Non-recyclables counter \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**I was the Hazmat counter \_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**My final $ score \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**



Non-recyclables

You pay us

$1 per card

Max: 50 cards



Hazardous

Non-recyclables

You pay us

$2 per card

Max: 15 cards









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